

Music Curriculum Map



Careers in Music

Musician/Performer
 Composer
 Song writer
 Conductor
 Teacher
 Peripatetic Teacher
 Music Therapist
 Music Journalist
 Producer
 Sound Engineer
 Artist Manager/Agent



University/
 Employment

College/KS5/A Level/BTEC/RSL
 Level 3 Music
 Performance/Music
 Technology

Component 2:

Music Skills Development

Component 3:

Responding to a musical brief.

For assessment, learners will respond to the brief either as a music creator and producer or as a music creator and performer. The brief will consist of a scenario that will include a list of 10 pieces of music from a range of styles that the learners have covered in Component 1

Learners will have the opportunity to develop two musical disciplines through engagement in practical tasks, while documenting their progress and planning for further improvement

In this component, you will develop your understanding of different types of music products and the techniques used to create them. You will explore how musical elements, technology and other resources are used in the creation, production and performance of music. You will also practically explore the key features of different styles of music and music theory and apply your knowledge and understanding to developing your own creative work.

BTEC Music Tech Award
 in Music Practice

Component 1:

Exploring Music Products and Styles.

KS4

What makes a good song?

Develop techniques across multiple instruments (bass, drums, guitar, vocals, ukulele, keyboard) before choosing a specialisation instrument.

BLUES

Blues. Introduction to the genre. Knowledge of history of Blues. Compose a group Blues and perform using chosen instrument.

Computer and Video game Music

Sound Tracks

Learn about why video games might use music, build on reading and performance skills by learning pre-existing video game themes. Using composing skills to write for both treble and bass clef.

Music in the Media: Learn about the purposes of film music, diegetic sound, leitmotifs, compositional techniques, how to modify music using musical elements as well as supporting practical and performance skills, and reading music.

Variations

All about the Bass

Theme and Variation (The Simpsons): Build on stylistic compositional skills. Build on keyboard and solo performance skills.

Different Basslines (Experience – Ludovico Einaudi): Learn about different basslines (walking bass, bass riffs, alberti bass, arpeggios, broken chords, pedals) building on keyboard and

Stormzy Remix: Learn about different genres (hip-hop/rap). Build on composing skills (bassline). Build on keyboard and performance skill.

Offbeat Remix

Reggae

Three Little Birds: Learn about different genres (Ska, Mento, Rocksteady, Reggae). Build on performance skills, learn to play more complex rhythms. Knowledge of Hooks, Riffs, Basslines.

I've Got Rhythm!

Sonority City

Instruments of the Orchestra: Learn about orchestral instruments and families. Build listening and identification skills. Build on ensemble performance skills.

Percussion, performance and ensemble skills: Kitchen Stomp – learning about different instruments, pulse vs rhythm notation, performance and ensemble skills. Intro to Dhol drumming & rock trap performance.

Keyboard Performance 1: Knowledge of chords and melody using the correct technique.

Keyboard Skills

Building Bricks-Introduction to the elements of music through performance, composition and games

Elements of Music

Welcome to Music-let's continue to build on the skills you have worked on in KS2!



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